

OK Kids 2015 Rules
XIII – SOFTBALL

Rule changes specific to the Elk City Summer Softball State Qualifying Tournaments are designated in red italics. ~~Strike through~~ items will be in effect for the OK Kids State Tournament.

1. All league, team and player registration requirements will be the same as baseball unless specifically changed.
2. Age groups will be:
 - a. 8 and under—coach pitch (cannot be 9 before January 1, 2015)
 - b. 10 and under—player pitch (cannot be 11 before January 1, 2015)
 - c. 12 and under—player pitch (cannot be 13 before January 1, 2015)
 - d. 14 and under—player pitch (cannot be 15 before January 1, 2015)
3. The registration deadline is June 1.
4. Leagues can register for \$100 for every four teams. Non-league affiliated teams can register for \$100 subject to OK Kids approval of their roster. Non-league affiliated teams will only be allowed to register if their roster meets the residency or school requirements of typical OK Kids teams.
5. The only playoff tournaments in 2015 will be State Tournaments. One of every four league teams will qualify at no cost. Non-league affiliated teams will qualify at no cost. League teams that do not qualify may apply for an at-large berth for \$100.
6. League qualifiers and at-large teams must be reported by Friday, June 19, 2015.
7. The State Tournaments will be held Thursday, June 25, through Sunday, June 28, 2015.
 - a. 8U - Preston, OK
 - b. 10U – Weatherford, OK
 - c. 12U – Stroud, OK
 - d. 14U – Coalgate, OK
- 8. NO METAL CLEATS.**
9. National Federation (high school rules) will apply with the exceptions listed.
 - a. 8 and under—coach pitch
 - i. 10 players (4 outfielders)
 - ii. Must start a game with 10 players
 - iii. No bunting
 - iv. 35 foot arc, all infielders must stand behind this line until the ball is hit
 - v. 11” ball
 - vi. Adult pitcher must pitch under hand from rubber at 35 feet (minimum age of 16)
 - vii. 5 pitches (same rule as baseball coach pitch)
 - viii. No intentional walks
 - ix. 5 inning games (no time limit) End of Season Tournament will be 5 innings or 55 minutes. A timer will be used to keep the time and will be started by the umpire in charge of the game. Each game will last until all innings are played or the designated time has expired. The time limit CANNOT expire between innings. (For example: if the home team makes the third out before time expires, regardless of how much time remains, the next inning will be played.)***

- x. 6 run maximum per inning (including the last inning)
 - xi. Game ending run rule is when the trailing team can't tie the game
 - xii. 2 umpires
 - xiii. 4 coaches maximum
 - xiv. ASA bat rules
 - xv. Championship game will be 5 innings, no time limit, no run-per-inning limit.
- b. 10 and under—player pitch
- i. Only players will pitch from 35 feet, **no coach pitching**
 - ii. No arc
 - iii. Bunting allowed
 - iv. 11" ball
 - v. Batter can't attempt to reach first on dropped or missed third strike
 - vi. 5 inning games (~~no time limit~~) ***Games will be 60 minutes, no new innings after 60 minutes. A timer will be used to keep the time and will be started by the umpire in charge of the game. Each game will last until all innings are played OR the designated time has expired. The time limit CANNOT expire between innings. (For example: if the home team makes the third out before time expires, regardless of how much time remains, the next inning will be played.)***
 - vii. Game ending run rule—12 after 3, 10 after 4
 - viii. 6 run maximum per inning (including the last inning).***
 - ix. 2 umpires
 - x. Championship game will be 5 innings, no time limit, no run-per-inning limit.
- c. 12 and under—player pitch
- i. 43 foot pitching distance
 - ii. 12" ball
 - iii. 7 inning games (no time limit) Games will be 1 hour and 10 minutes, no new innings after 1 hour and 10 minutes. A timer will be used to keep the time and will be started by the umpire in charge of the game. Each game will last until all innings are played OR the designated time has expired. The time limit CANNOT expire between innings. (For example: if the home team makes the third out before time expires, regardless of how much time remains, the next inning will be played.)
 - iv. Game ending run rule—12 after 3, 10 after 4, 8 after 5
- d. 14 and under—player pitch
- i. National Federation (high school) and Oklahoma Secondary Schools Activities Association rules
 - ii. Games will be 1 hour and 10 minutes, no new innings after 1 hour and 10 minutes. A timer will be used to keep the time and will be started by the umpire in charge of the game. Each game will last until all innings are played OR the designated time has expired. The time limit CANNOT expire between innings. (For example: if the home team makes the third out before time expires, regardless of how much time remains, the next inning will be played.)
 - iii. Game ending run rule—12 after 3, 10 after 4, 8 after 5